

WG#15: Securing Mobile Code

Report Summary

- **Problem Description / Technical Scope**
 - Mobile Code Security / Distributed Computing
- **Relevant Disciplines / Technologies**
 - Security, Programming Languages, High Assurance Systems, Formal Methods, Computing Environments, Executable Content (e.g., Java)
- **Major Technical Challenges**
 - Protecting Hosts, Mobile Program, static resources, the Infrastructure. Defining interoperable security policies and specifications.

Addressing the Challenges

- **Challenges**
 - Protecting hosts from agents
 - Protecting agents from hosts and other agents
- **Novel Approaches**
 - Defining interoperable security policies
 - A continuum of mechanisms (e.g., authentication, code validation/verification, and controlled execution environments).

Projected Outcome

- **Coordinated use of Trusted, authenticated mobile applications**
 - information gathering/filtering, shopping, mobile cash
 - success likely with interoperable security policies
- **Safe use of Untrusted, anonymous Agents**
 - information gathering/filtering, sporadic connectivity
 - success likely with controlled execution environments

Investment Strategy

- **DARPA, Industry Support**
 - **Why DARPA?** Industry track record focuses on functionality, not security
 - **What other collaborations?** University/industry: numerous mobile code systems currently in development
- **What if we did not do this?**
 - increasingly insecure global computing environment
- **Optimal Scale of Efforts**
 - small-scale for policy environment
 - large-scale active networks

Other Issues Addressed

- **Host vs agent perspectives**
- **Assurance**
- **Fault tolerance**
- **Auditing**
- **Lightweight security mechanisms**
- **Formal methods/languages**
- **Formal model of mobile computing**